

Drops for next year

Posted by Big Dog - 11 Oct 2009 10:54

To get the discussion started, it seems to me that the number of drops should be enough to take out Nationals and any "out of area" races like Phoenix this year. After allowing for those drops, there should be at least 2 additional drops allowed for a broken car, family stuff, etc. If not, if a guy misses even one race early, there is no way to compete for the championship and so, less reason to try hard to make races.

I know that was my situation in Arizona so I didn't go to as many races there as I usually do.

Big Dog

=====

Re:Drops for next year

Posted by joepaluch - 30 Oct 2009 06:58

Yes as Jim stated we did 5 drops in Az this year.

1 for nationals and only the feature counted for points.

2 more for the so-cal crossover

2 more for the night race locally.

So in general like to have a drop for every out of state race. Since most of the Az races are in the Phoenix metro area many of us race and go home each night. So no hotel costs or big gas bills. However that means that a single 6 hr one way tow is big change and some guys don't have the budget for that. So crossovers are all 6hrs+ tows they get drops. Same for National as you have have great race, but in 34 cars still finish 14th and get few points.

I also like to have at least 1 weekend drop so that if you can't make it due to family, etc you are not out for the season. Now if you can make all the events you can also use those drops for mechanical breakdown. So a drop is a drop be it a bad race finish, no show due to family or travel. DQ's however are different.

I just want to make sure we have enough races in Az to be a meaning full championship, but not some much that our regular lives don't make that impossible. If you lose out a run for championship early in the season you just may not show. So really it is a balance to have enough races to allow stuff to happen and not get blocked out, but not so few that you can give up early either.

=====